

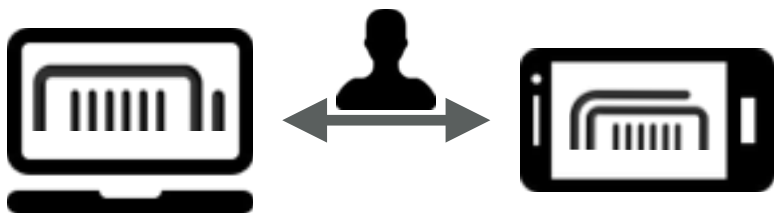
The Liquid.js Framework for Migrating and Cloning Stateful Web Components across Multiple Devices

Goal: give to developers the tools to create Web Liquid Applications. A liquid application is software designed to run and adapt to multiple heterogeneous devices. Liquid.js simplifies the development of these application by transparently enabling dynamic migration and automatic state synchronisation of the underlying state of a Web application.

Sequential Screening Scenario



Simultaneous Screening Scenario



Collaborative Scenario

